



























| Domain            | Item   | Purpose  | Estimated Expenses (\$)                            |
|-------------------|--|--|--|
| <b>Category 2</b> | <b>To procure equipment, consumables and learning resources for promoting life-wide learning</b> |  |  |
| STEM              | VR related learning resources  | To provide opportunities for students to enrich their learning experience as they are having a simulated experience on dissection, field trip and other experiments. | \$20,000   |
|                   |  |  | <b>Estimated Expenses for Category 2</b>           |
|                   |  |  | <b>Estimated Expenses for Categories 1 &amp; 2</b> |

**Estimated Number of Student Beneficiaries**

|  |     |
|--|-----|
| Total number of students in the school:                | 892 |
| Estimated number of student beneficiaries:             | 892 |
| Percentage of students benefitting from the Grant (%): | 100 |

# All programmes subject to feasibility in consideration of COVID-19 situation and anti-epidemic control measures.